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MICRO-COMPUTER SIMULATION SOFTWARE : A REVIEW

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ABSTRACT

Simulation modelling has proved to be one of the most powerful tools available to the Operations Research Analyst. The development of micro-computer technology has reached a state of maturity where the micro-computer can provide the necessary computing power and consequently various powerful and inexpensive simulation languages for micro-computers have became available. This paper will attempt to provide an introduction to the general philosophy and characteristics of some of the available micro-computer simulation languages. The emphasis will be on the characteristics of the specific microcomputer implementation rather than on a comparison of the modelling features of the various languages. Such comparisons may be found elsewhere [1,2].

1. INTRODUCTION

High level special purpose simulation languages such as GPSS, SIMSCRIPT and DYNAMO have been available on main frame computers for a number of years and have been used extensively for the development of simulation models of real world systems. More recent advances led to the development of state of the art languages such as SLAM and SIMAN. These languages provide extensive modelling capabilities and features such as high transportability between different computer systems and a choice of "world views" for modelling purposes. With the ever increasing availability and capability of micro-computers, special purpose simulation languages and

support software specifically designed for micro-computers became available over the last two years. The micro-computer "revolution" also played a major role in the shift in emphasis from simulation languages with an ever increasing number of modelling features towards the development of integrated simulation system support software. Furthermore, microcomputer versions of most of the simulation languages that were originally developed for main frame machines have recently appeared on the market. Table 1 provides some information on some of the micro-computer simulation languages currently available [3,5,7,8,10].

When using the simulation technique and a simulation language there is very often a real user need for various kinds of support software. The special characteristics of a micro-computer, for example the availability of low cost graphic facilities, make it possible, not only to provide such support software, but to provide software with capabilities not often found in mainframe software. Table 2 provides some information on some of the simulation support software currently available.

2. MICRO-COMPUTER SIMULATION LANGUAGES

In general there exists a marked difference between software developed or adapted specifically for micro-computers and mainframe software which has merely been transported to micro-computers. The software developed specifically for micro-computers tend to be more user friendly and interactive, provide a relatively stand alone simulation system which does not require additional support software and requires very little or no special computer knowledge or skills from the user. The modelling capabilities of some of these microcomputer software may be somewhat limited when compared with main frame languages and in some cases recent advances in micro-computer technology are not fully exploited.

The capabilities of the main frame software running on micro-computers are very extensive but the effective use of some of these languages often require additional computer and programming skills from the user as well as the availability of additional support software such as compilers, text editors and file utilities. These languages may also provide access to additional simulation support software as well as interfacing to other available utility software. In adapting a main frame language for use on a micro-computer an effort is usually made to enhance the user friendliness of the software but at the same time to retain compatibility with the main frame version of the language.

The limitations of a specific micro-computer in terms of random access memory and disk storage space may present problems when handling very large scale simulation models. The availability of inexpensive random access memory for microcomputers and the advances in hard disk technology make it possible to handle most medium to large simulation models.

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NAME OF SOFTWARE	WORLDVIEWS SUPPORTED	TYPICAL HARDWARE & OPERA- TING SYSTEM	ESTI- MATED PRICE
	, 	=======================================	
ACES	Continuous diffe- rence equations	APPLE II DOS 3.3	\$200
GPSS/PC *	Process interaction	IBM-PC MS-DOS	\$900
I ISIM	Continuous diffe- rence equations	IBM-PC MS-DOS	\$300 to \$600
Micro- DYNAMO *	Continuous system dynamics approach	IBM-PC MS-DOS	\$245
Micro- NET *	Network discrete event	IBM-PC MS-DOS	\$950
Micro- PASSIM *	Process interaction and event scheduling	IBM-PC MS-DOS	\$125
PC-MODEL *	Next event Character screen animation	IBM-PC MS-DOS	\$450
SIMAN PC =	Process, event and continuous orientations	IBM-PC MS-DOS	\$1500
SIMSCRIPT PC	Event scheduling and process approaches	IBM-XT MS-DOS	\$5500
SLAM PC •	Process interaction, event scheduling and activity scanning		\$975
TurboSim *	Next event (Based on Turbo-PASCAL)	IBM-PC MS-DOS	\$50
TUTSIM	Continuous diffe- rence equations	IBM-PC MS-DOS	\$200 to \$300
TABLE 1 So		simulation la	anguages

Running a simulation model on a micro-computer may require computing times which are several orders of magnitude larger than what would be the case if the model is run on a main frame computer. However, the time required for development, debugging and even validation of a simulation model, may be very much the same whether a micro-computer or a main frame computer is used. The problem of long running times when using a micro-computer may be alleviated by using a numeric co-processor.

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PLAYBACK (SIMAN Based) *	1
PLAYBACK provides a means of graphically animating simu-	1
lation results through the use of thermometer-like bars	1
that move up and down and boxes that change colours.	i.
That move up and down and boxes that change corolis.	
BLOCKS *	1
BLOCKS is an interactive graphic model builder for crea-	1
	÷
ting, editing and viewing SIMAN model files. BLOCKS	-
allows the user to construct and edit a model in block	1
diagram form directly on the screen and also automati-	
cally prepares the model input statements.	i
CODER **	1
CODER is an interactive, menu driven, code generator for	
creating and viewing SLAM network model files and will	
automatically prepares the model input statements.	1
	• ••
DISFIT ***	
] DISFIT is an interactive, menu driven, support system	1
that will perform basic statistical analysis on a set of	
data, draw histograms, fit anyone of a number of well	1
known distribution functions to the data and report on	1
the statistical significance of the fit.	1
	= =
TABLE 2 Some available micro-computer simulation support	
software	
During the development phase of a simulation model usi	ng
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a single user micro-computer, the central processing unit is usually under utilized. This under utilization may be effectively used in the specific implimentation to provide a powerful user interface and other enhancements which are usually not available on mainframe computers.

The availability of micro-computer simulation languages has made an important contribution to the simulation modelling environment in the sense that it provides a variety of potential users with an inexpensive introduction to the use of a simulation language and therefore simulation modelling.

Tables 3 and 4 [4,5,6,7,8,10] provide summaries of some of the characteristics of SLAM II PC, SIMAN PC, GPSS/PC and PC SIMSCRIPT II.5 being representative of the most powerful and/or well known micro-computer system simulation software presently available.

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^{***} Under development at the University of Pretoria.

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SLAM II PC	SIMAN PC	GPSS/PC	PC SIMSCRIPT
WORLD- Process inter- VIEWS action, Event SUPPOR- scheduling and TED Activity scanning	Process, Event and Continuous orientations	Process- oriented	Event schedu- ling and Process approaches
RELEASED; June 1984	February 1984	June 1984	September 1984
VERSION ; Version 3.0	Version 3.0	Version 1.1	Version 2
SUCCESS- FUL COM- PUTER IBM AT, COMPAQ PUTER COMPAQ DESK PRO IMPLE- ZENITH 100 MENTA- TIONS OLIVETTI M24	IBM PC,IBM XT IBM AT TI PROF ZENITH 100 HP 150 OLIVETTI M24	IBM PC,IBM XT IBM AT,COMPAQ AT&T,HYPERION SEEQUA OLIVETTI M24	IBM XT IBM AT IBM PC and OLIVETTI M24 with hard disk
REQUIRE- MENTS HARDWARE SUPPORT MS-DOS, Editor SOFTWARE MS-FORTRAN	320K RAM MS-DOS, Editor MS-FORTRAN	256K RAM MS-DOS	320K RAM 8087/80287 MS-DOS
RELATED Micro-NET,MAP/1 SOFTWARE TESS, Main- frame version	BLOCKS,PLAYBACK CINEMA, Main- frame version	Mainframe version	SimVision Mainframe version
OUTSTAN- DING AND SPECIAL CHARAC- TERIS- TICS DING AND to LOTUS etc. Mixed discrete and continuous modelling	DIF interface to LOTUS etc. Mixed discrete and continuous modelling. Tek- tronix graphics	environment Screen plots	SIMLAB, SIMEDIT, Virtual memory, Multi-tasking with windows, On-line debug- ging
Table 3 Some characteristics of SLAM II PC, SIMAN PC, GPSS/PC and PC SIMSCRIPT II.5			

SLAM II PC and SIMAN PC may be considered to be the more advanced simulation languages from a modelling and historic point of view, while GPSS/PC and PC SIMSCRIPT II.5 belongs, to some extent, to a previous generation of simulation languages. However, the implementation of GPSS/PC and PC SIMSCRIPT II.5 on the micro-computer is at present without doubt better than the implementation of SLAM II PC and SIMAN PC. The PC SIMSCRIPT II.5 implementation makes effective use of the under utilization of the central processing unit to provide a powerful user interface and simulation environment. The GPSS/PC implementation uses, in a similar way, the under utilization of the central processing unit to provide such features as interactive operation, on-line help and error checking.

The user-orientated, self-contained and integrated approach of the PC SIMSCRIPT II.5 implementation is an excellent example of the sophisticated user interface that may be obtained, and should be expected, from well-designed microcomputer software.

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	SLAM II PC	SIMAN PC	GPSS/PC	PC SIMSCRIPT
OUTPUT PROCES- SING AND REPORT GENE- RATION	Menu-driven output proces- sor Preformatted summary report Print plots Histograms Output to disk	Command-driven output proces- sor Preformatted summary report Screen/Print plots Histograms Conf. intervals Output to disk	Report formatter Preformatted standard report Screen plots Frequency distribution tables	User written and formatted output reports
INTER- ACTIVE CAPABI- LITIES	Very limited User program- able	Very limited User program- able Interactive debugger	Interruptable Modification/ step/restart Manual simu- lation	Limited apart from built-in on-line debug- ging windows Programmable
DEBUG- GING FACILI- TIES	System trace Translation and runtime error handling	System trace Translation and runtime error handling Debugger	Interactive query Trace block Runtime error handling	Compilation and runtime error handling and trace back
GRA- PHICS CAPABI- LITIES	Only print plot graphics Print plots Histograms	Screen/Print plot graphics Tektronix in- terface Print plots Histograms	Dynamic screen graphics	Screen graphics Histograms Barcharts
RUNNING TIMES *	2.1	1.5	3.0	8.5
MODEL DOCU- MENTA- TION	In-line and between line commenting	In-line and between line commenting	In-line and between line commenting	Self documen- ting Between line commenting
DOCU- MENTA- TION	Adequate [4,5]	Adequate [6,7]	Extensive [8,9]	Extensive [10,11,12]
RELATED LITERA- TURE	Mainly one text and reference book. Grow- ing application base	ference book Growing appli-	Extensive literature and applica- tion base	Extensive literature and applica- tion base
SPECIAL LAN- GUAGE FEA- TURES	proach and FORTRAN library Flexible and easy to learn basic concepts Special mate- rials handling module	rials handling and manufactu- ring features	Block state- ment approach Flexible but not so easy to learn basic concepts	Self contained General purpose programming language Extremely flexible but also complex

Table 4 Some characteristics of SLAM II PC, SIMAN PC, GPSS/PC and PC SIMSCRIPT II.5

The execution times are based on running an equivalent simulation model of an M/M/1-queueing system on a Columbia Dataproducts microcomputer with 384 K RAM, 10 M Byte hard disk, 8088 processor and 8087 co-processor. Loading, translation, compilation and linking times are not included but times for printing and/or writing are included. The figures indicate the ratio to the execution time of an equivalent model coded in FORTRAN 77.

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The modelling constructs, features and flexibility in terms of the different "world views" supported, incorporated in SLAM II PC and SIMAN PC provide a powerful language which at the same time is relatively easy to learn and to understand. It is also encouraging to note that further developments have taken place in the form of related and/or support software for example the development of TESS and CINEMA.

The general software organization, from a conceptual user point of view, of the relevant four simulation systems are shown in Figures 1 to 4 [4,5,6,7,8,10].

The software organization of SLAM II PC and SIMAN PC is very similar and consists of a translation/compilation phase followed by linking of routines, execution and output processing. The user friendliness is not very high necessitating at least some knowledge of the operating system, a FORTRAN 77 compiler and a general purpose text editor.

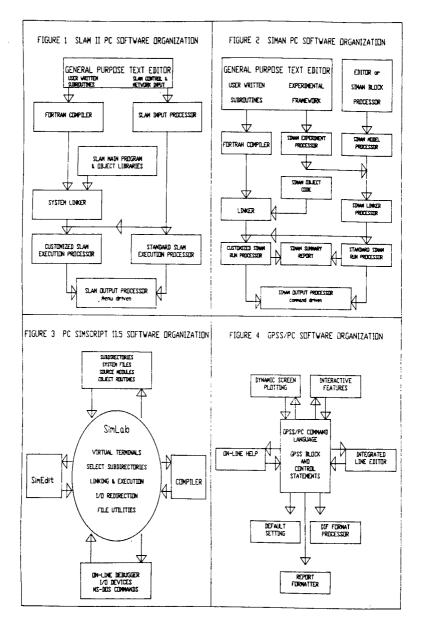
PC SIMSCRIPT II.5 provides a sophisticated, stand alone and self supporting simulation environment in the form of a simulation laboratory known as SimLab. SimLab provides easy access to the built in editor, the compiler, the on-line debugger and various file utilities.

The software organization of GPSS/PC is to some extent similar to that of PC SIMSCRIPT II.5 although it is somewhat less integrated. The outstanding feature of the GPSS/PC software is the interactive capabilities that are available.

3. FUTURE DEVELOPMENTS

The companies responsible for the development of the relevant four simulation systems are involved in a continuous process of extending and enhancing the specific simulation language. For example, the most recent version of SLAM II provides an add-on module developed especially for modelling complex material handling systems. In a similar way the most recent version of SIMAN provides an interactive debugger, additional facilities for exploiting the bit-mapped graphics capabilities of the micro-computer and new modelling constructs for simulating manufacturing systems. This process of extending the capabilities of an existing language will undoubtedly continue in the future.

A second observable trend in the development of simulation software consists of providing the user not only with a simulation language but with an integrated simulation environment. Probably the best example of such a simulation system presently available is the SLAM-based system known as TESS (The Extended Simulation System). Apart from the SLAM II modelling capabilities TESS provides such features as a high level query language, an integrated data base, extensive statistical data analysis, report generation and scenario animation.



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The third and most recent trend in the development of simulation software consists of the capability to display the output from a simulation model by means of animation and dynamic graphics. The main purpose of this development is to enhance the user interface to such an extent that the nonsimulation-expert may interact with the simulation model and the modelling process. Typical examples of available simulation systems providing some form of animation are PCMODEL, CINEMA, TESS and SEE WHY.

The last development worth mentioning is the availability of very specialized simulation systems dedicated to the modelling of specific kinds of systems. Typical examples are MAP/1 (Manufacturing System Simulator) and Robot-SIM (Robotics Simulator).

Table 5 provides some information regarding recently developed advanced simulation systems.

SIMULATION	CHARACTERISTICS	TYPICAL	ESTIMATED
SYSTEM	AND FEATURES	HARDWARE	PRICE
}	Based on SIMAN	IBM-AT with	\$28000
CINEMA	Extensive dynamic	special	including
1	animation and graphics	additional	
1	capabilities	graphics	
1		hardware	
SEE WHY	Based on special	IBM-AT	20000
and	graphics language	Cromemco	to
EXPRESS	Interactive	DEC VAX	40000
	Screen animation	and Prime	pounds
	1 6	with	sterling
	1 †	Intecolor	
ł	1	graphics	
1	1	1	
		••••••••••••	
TESS	Based on SLAM	DEC VAX	\$25000
	Query language	11/700	
	Integrated database	series and	
	Statistical data	Hewlett	
	analysis	Packard	
	Scenario animation	or	
	Network management	Tektronics	
	Report and graphics	graphics	
l	generation	hardware	1
Table 5 Characteristics of some advanced simulation systems			

The simulation systems mentioned in table 5 are relatively expensive and require specialized computing equipment. If the expected advances in micro-computer technology materialize, these systems or other systems with similar characteristics may become available on microcomputers in the near future. 10

4. CONCLUSIONS

The availability of a variety of system simulation software for micro-computers is without doubt a major advance in terms of the accessibility and potential usefulness of the simulation modelling approach. However, the relative long execution times that may be expected when using a microcomputer to conduct experiments with a relative large simulation model may still be a problem. Furthermore, the probable under utilization of the micro-computer central processing unit has in several instances not been fully exploited in order to provide a sophisticated and powerful user interface. The capability of the micro-computer to support truely interactive features has, in a similar manner. not been exploited apart from some notable exceptions like MicroNET and GPSS/PC. Possible future enhancements of the interactive capabilities as well as the interactive graphics and animation features of micro-computer simulation software will play a very important role, not only in making the modelling task easier, but also in improving the credibility, and therefore acceptability of simulation modelling results. The very important interface between the micro-computer simulation software and the rest of the software environment, for example an external database, is almost non-existent in the majority of instances.

A real user need does exist for an easy to use INTEGRATED SIMULATION SUPPORT SYSTEM which incorporates and integrates a powerful simulation language, a sophisticated user interface, user friendly support software and interactive capabilities. Some characteristics of an integrated simulation support system are already apparent in some micro-computer simulation languages. Unfortunately no single micro-computer simulation software package, presently available, may be considered to be superior in all relevant aspects. Further developments to enhance the capabilities of simulation languages will probably occur but the established trend towards a systems approach for the development of simulation software will prevail for the foreseeable future. Furthermore, the present trend of developing and adapting simulation software for use by a micro-computer will probably continue as micro-computers continue to become even more powerful.

Advances in the development of simulation software and in the technology of micro-computers have provided the Operations Research Analyst with an effective tool to increase the productivity with which the simulation modelling activity may be performed. Micro-computers, and especially the user oriented philosophy inherent in most micro-computer software, are playing an important part in introducing professional people, from diverse diciplines, to the general benefits of using computers and computer software. The use of microcomputers and simulation support software will, in a similar manner, be instrumental in introducing the "not so expert" to the concepts and potential benefits of the expert simulation ist.

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NAMES AND ADDRESSES OF SOFTWARE DISTRIBUTERS

SLAM, MicroNET, MAP/1 and TESS

Pritsker and Associates, Inc. P O Box 2413 West Lafayette Indiana 47906 United States of America

SIMAN, BLOCKS, PLAYBACK and CINEMA

Systems Modeling Corporation P O Box 10074 State College Pennsylvania 16805 United States of America

TurboSim

Micro Simulation 37 William J Heights Framingham Massachusetts 01701 United States of America

<u>GPSS</u>

Minuteman Software P O Box 171 Stow Massachusetts 01775 United States of America

SIMSCRIPT and SimVision

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Micro-PASSIM

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TUTSIM

Applied i 200 California Avenue Palo Alto California 94306 United States of America

PC-MODEL

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